

## **SENSORS**

## Redundancy in Hydroacoustical Systems for DP Applications

#### **Torger Torgensen**

Kongsberg Maritime Underwater Instrumentation – Horten, Norway



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**Why** ??

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 Operation further from shore where short-range navigation systems are not available.

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- Operation further from shore where short-range navigation systems are not available.
- GPS scintillation.

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- Increased accuracy requirements in station keeping, more complex operations.

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Redundancy in systems.

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- Redundancy in motion sensors/gyros.

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- Redundancy in transponders/LBL arrays.

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#### SYSTEM REDUNDANCY

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One system with internal redundancy.

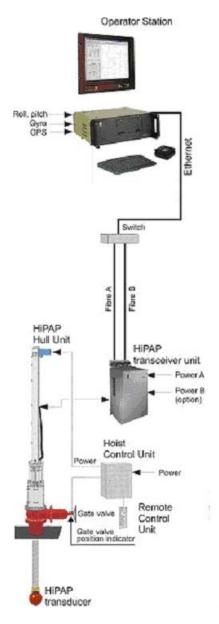
Multiple Transducer elements/amplifiers

(graceful degradation).

Full network redundance.

( if cables are drawn through different parts of vessel ).

Vulnerable to transducer damage.



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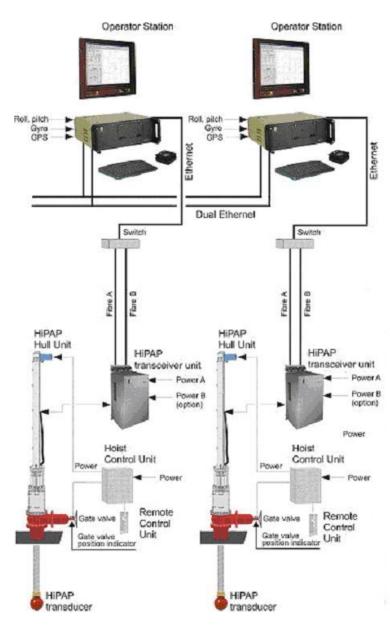


One system with another full system as redundancy.

Multiple Transducer elements/amplifiers (graceful degradation).

Full network redundance (if cables are drawn through different parts of vessel).

Vulnerable to transducer damage if two DP inputs required simultaneously.



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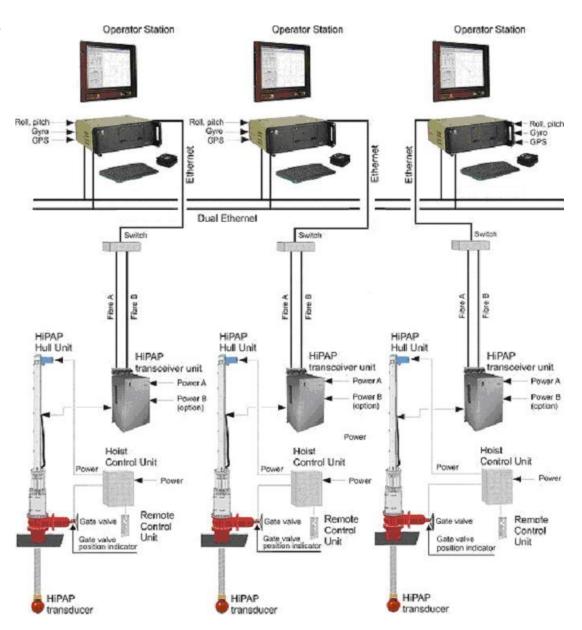
#### SYSTEM REDUNDANCY



Two operative systems with a third full system as redundancy

Not vulnerable to transducer damage even with two DP inputs required simultaneously.

DP will do the weighting, and reject positions from faulty system.





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 Up to three motion sensors/gyros can be read by the system(s) simultaneously – one of them active.

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One system in SSBL, one in LBL.

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   (one for each system), with spare, redundant transponder(s).
- Spare transponders in all arrays must be calibrated initially, but can then be disabled to save batteries. If one operative transponder in the array goes down, operator must manually enable the spare, and disable the faulty.

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 Two systems running on separate LBL arrays – third system idle.

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- Two systems running on separate LBL arrays third system idle.
- Two systems with separate LBL arrays, third system with SSBL/hydroacoustically aided inertial navigation.

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- Two systems running on separate LBL arrays third system idle.
- Two systems with separate LBL arrays, third system with SSBL/hydroacoustically aided inertial navigation.
- Multi-user.
- Acoustic systems tell DP what they estimate is their own position accuracy, this is used in DP reference weighting.

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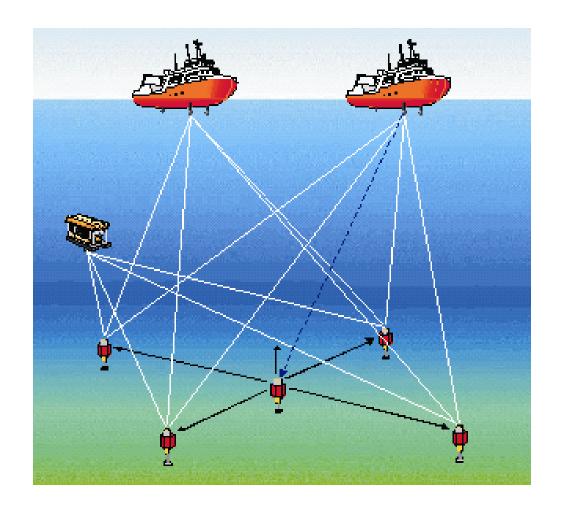
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#### **MULTI-USER MODE**

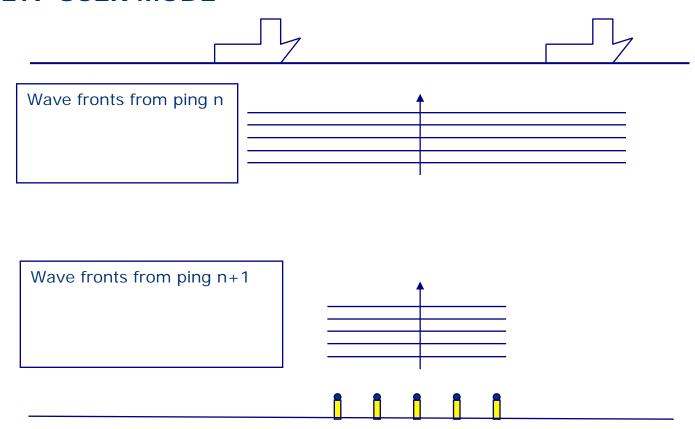
One extra
transponder acts as
master for the other
array transponders.
Vessel systems in
listening mode,
position calculation
based on delta
ranges
(and directions).
Subsea transceivers
can also be in the
configuration
(ROV's etc).



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#### **MULTI-USER MODE**



In deep water, several pulse trains from master transponder interrogations may be under way through the water simultaneously, thus water depth doesn't affect update rate.

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## **MULTI-USER OPERATION FOR REDUNDANCY**

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#### **MULTI-USER OPERATION FOR REDUNDANCY**

 Redundant configuration with three systems: one LBL, one multi-user (on second array) with ranges and angles – and the last multi-user with only angles (or HAIN/SSBL).

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- Redundant configuration with three systems: one LBL, one multi-user (on second array) with ranges and angles – and the last multi-user with only angles (or HAIN/SSBL).
- Third system (if active) will contribute to better position quality for DP.

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- Redundant configuration with three systems: one LBL, one multi-user (on second array) with ranges and angles – and the last multi-user with only angles (or HAIN/SSBL).
- Third system (if active) will contribute to better position quality for DP.
- Two systems using delta ranges in a multi-user configuration, will both be sensitive in a similar way to clock synchronization failure in one of the transponders.

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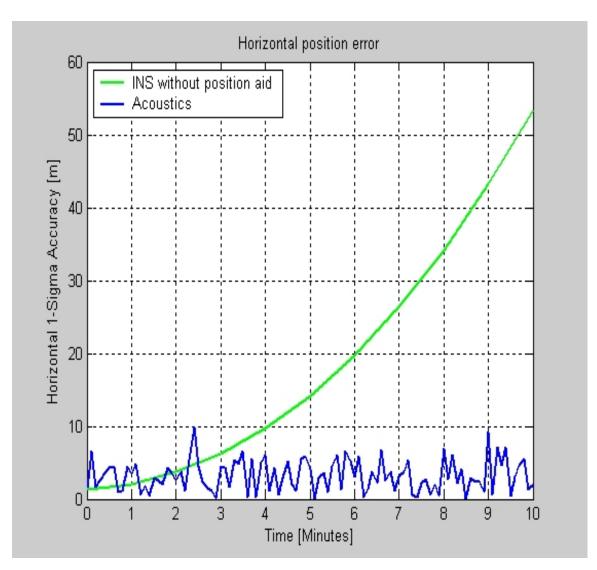
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# HYDROACOUSTICALLY AIDED INERTIAL NAVIGATION

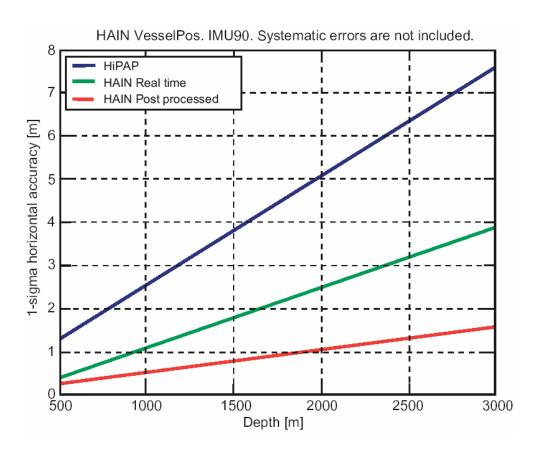
- Acoustic positioning provides:
  - Relatively high and evenly distributed noise.
  - No drift in the position.
- Inertial positioning provides:
  - Very low short term noise.
  - Relatively large drift in the position.



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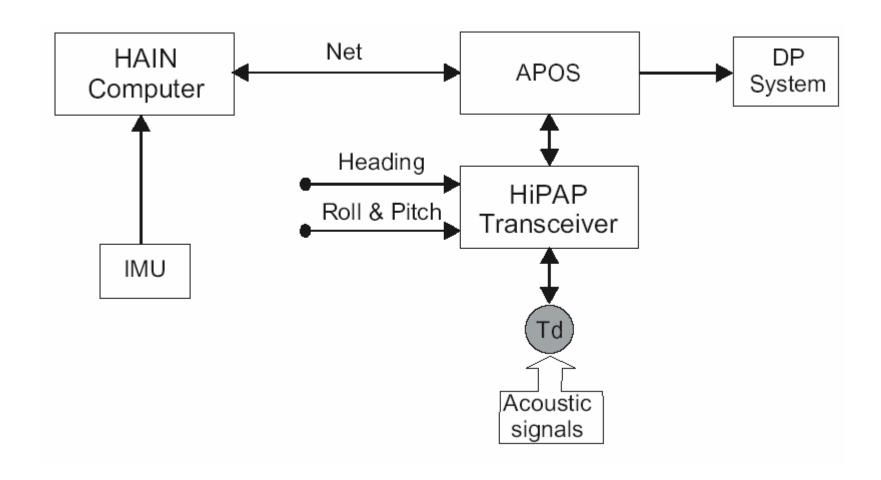


Accuracy achievement with inertial navigation.



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# **THANK YOU!**

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